

This article summarizes breakdown of problem of consciousness, and helps to add clarity to some of the problem. (1)

• that

• Mechanical (incl. conscious feedback loop)

• Experiential Content

• Thing that Experiences ← Fundamental question

⊗ - usually what people think of as consciousness

being  
phenomena of  
conscious  
Experience.

Mechanical:

↳ covered by prior papers

↳ includes explanation of what conscious feedback is, and of why it was necessary for it to evolve.

Experiential Content:

↳ Derived via various discussions including Analogy of Thalamic Synthesis

↳ Just what state are we aware of.

2/  
thing that Experiences.

~~the~~

This comes down to what is the mechanism that could create the phenomenon of experience. Anything that discusses what is experienced is already explained & defined by experiential contents. So, it comes down to the question of why and how.

~~And~~

From the point of view of the experience, it feels like something that is almost independent of the physical brain.

Subject: Is this that Experiences Passive?

↳ conclusion: ~~gives an assumption that it is unreasonable~~ we explicitly treat "experienced" as a state & can reason about it, plus something sets that. We assume it is unreasonable for anything other than the 'experience' to set that flag.

Unless it is active, but maybe only just.

Subject: What is the experience?

↳ Possibilities:

Mono-view:  
S.O.M.I.D. only  
- Physical all  
imagined

Pure  
mechanical

Dualistic



Currently  
not  
consistent



Preferred,  
but don't  
know  
how.